

Christos-Grigorios Gkovaris

Final-year CSE Student | Software Engineering | Full-Stack Web Development

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Summary

I am a Computer Science and Engineering student with strong software development and robotics skills, experienced in full-stack development, machine learning, and ROS-based robotic simulations. I have assisted in electronics labs and volunteered as a Python instructor, developing both technical expertise and the ability to communicate complex concepts effectively. I am motivated to apply software engineering principles to large-scale scientific research and contribute to multidisciplinary teams.

Education

University of Ioannina

Computer Science and Engineering (MEng, 5-year Integrated Master Programme)

OCT 2021 - SEPT 2026

An intensive five-year integrated program delivering foundational engineering rigor alongside advanced specialization and master's-level research in computer science. <https://www.cse.uoi.gr/>

Experience

University of Ioannina

Laboratory Assistant at Electronics

Guided students in circuit design and troubleshooting using OrCAD, enabling 20+ students to successfully complete complex lab projects and improving lab workflow efficiency by reducing errors.

FEB - JUN 2025 & FEB - JUN 2026

Skills

Robotics & Simulation

ROS, Gazebo, RViz, trajectory planning

Programming & Backend

Python (pandas, NumPy, Scikit-learn, PyTorch basics), Java (Spring Boot, REST APIs), JavaScript (jQuery, AJAX)

Tools & Technologies

Git & GitHub, Linux (Ubuntu), Windows, Zorin OS, VMWare Player 17/17 Pro, VS Code, Eclipse IDE, Visual Studio 2022, VHDL & OrCAD (academic exposure)

Frontend

HTML5, CSS3, JavaScript Responsive web applications

Databases

MySQL, SQLite, MariaDB

Projects

(Master Thesis Project) Smart Wishlist Prioritization Flow - Chrome Extension for Intent Based Search Ranking

(In progress...)

FEB - SEPT 2026

Neural Classification and Unsupervised Learning - Ground up implementation of supervised and unsupervised learning algorithms

OCT 2025 - JAN 2026

Developed a 3-layer Multi-Layer Perceptron (MLP) trained with backpropagation for supervised data classification, achieving accurate predictions on complex datasets. Implemented a K-Means clustering algorithm from scratch for unsupervised data analysis, engineering all underlying mathematical models and optimizing performance. Technologies: Java

SpringBoot Traineeship Management System - Web application for managing traineeships and internships

FEB - JUN 2025

Developed secure authentication and implemented instructor/trainee role separation, ensuring reliable access control and system security. Designed and optimized REST API endpoints for efficient data storage and retrieval, improving application responsiveness. Integrated data management logic following MVC architecture principles, enhancing maintainability and scalability of the web platform. Technologies: Java, Spring Boot, REST APIs, SQL

MLP Classifier for MNIST Digit Recognition - Python based neural network for handwritten number identification

OCT 2024 - JAN 2025

Implemented a Multi-Layer Perceptron classifier for accurate handwritten digit recognition, achieving high classification performance on the MNIST dataset. Engineered robust data preprocessing pipelines and optimized model hyperparameters for improved convergence and reliability. Evaluated results using confusion matrices and loss curves to ensure model accuracy and stability. Technologies: Python, Scikit-Learn, Pandas, Matplotlib

Treegram App Social Media Platform (Ruby on Rails) - Lightweight Instagram-inspired web application

OCT 2024 - JAN 2025

Implemented secure user authentication, photo uploads, and tagging, enabling a functional social media platform with controlled access. Developed a follow system to display posts from followed users in chronological order, enhancing user engagement. Built comment creation and deletion with user permissions, ensuring robust content management and interaction control. Technologies: Ruby on Rails, HAML, SQLite3, JavaScript/jQuery, AJAX

Jackal and RRbot Simulations - Real time robotic simulation and trajectory generation using ROS

FEB - JUN 2023

Developed motion planning and autonomous navigation for a differential drive robot and a 2-DOF robotic manipulator. Implemented trajectory generation using cubic polynomials and linear functions with parabolic blends in ROS, reducing simulated trajectory error by 15% and ensuring smooth real-time control. Engineered control nodes for real-time simulation and synchronized joint movement within a physics-based environment. Technologies: Python, ROS, Gazebo, RViz, Matplotlib, NumPy.

Certifications

Introduction to Linux

LinkedIn

NOV 2024

Firewall Administration Essential Training

LinkedIn

NOV 2024

Level Up: Python Data Acquisitions, Prep, and EDA

LinkedIn

NOV 2024

Volunteering

CSE Teacher (Python) - Secondary Education Tutoring Center GNOSI

Chalkida, Evvoia, Greece

Delivered Python programming courses to 15-20 students, enabling hands-on completion of 5+ small projects and improving student engagement.

JUL - AUG 2024

IT Support Specialist (Troubleshooting) - Secondary Education Tutoring Center GNOSI

Chalkida, Evvoia, Greece

Provided comprehensive IT support and maintenance, resolving technical issues promptly and ensuring uninterrupted operations and optimal system performance across the organization.

JUL - AUG 2023

Languages

Greek (Native)

English (Advanced)

French (Intermediate)

Swedish (Self-Study)